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Abstract

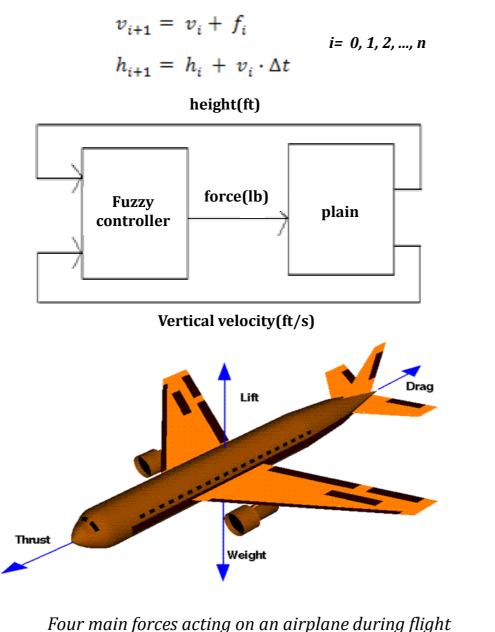
Problem description

Fuzzy logic is well known and widely used today in control systems. Neural networks are also used in a wide variety of systems. Combination of these two different approaches should have many beneficial properties for solving many different problems, but still this combination is not used as much as it could be used. In this master thesis, possibilities for application of neuro-fuzzy controller for aircraft landing problem are explored. Simplified model of aircraft landing problem is used. For system simulation, MATLAB's Fuzzy Logic Toolbox and GUI are utilized.

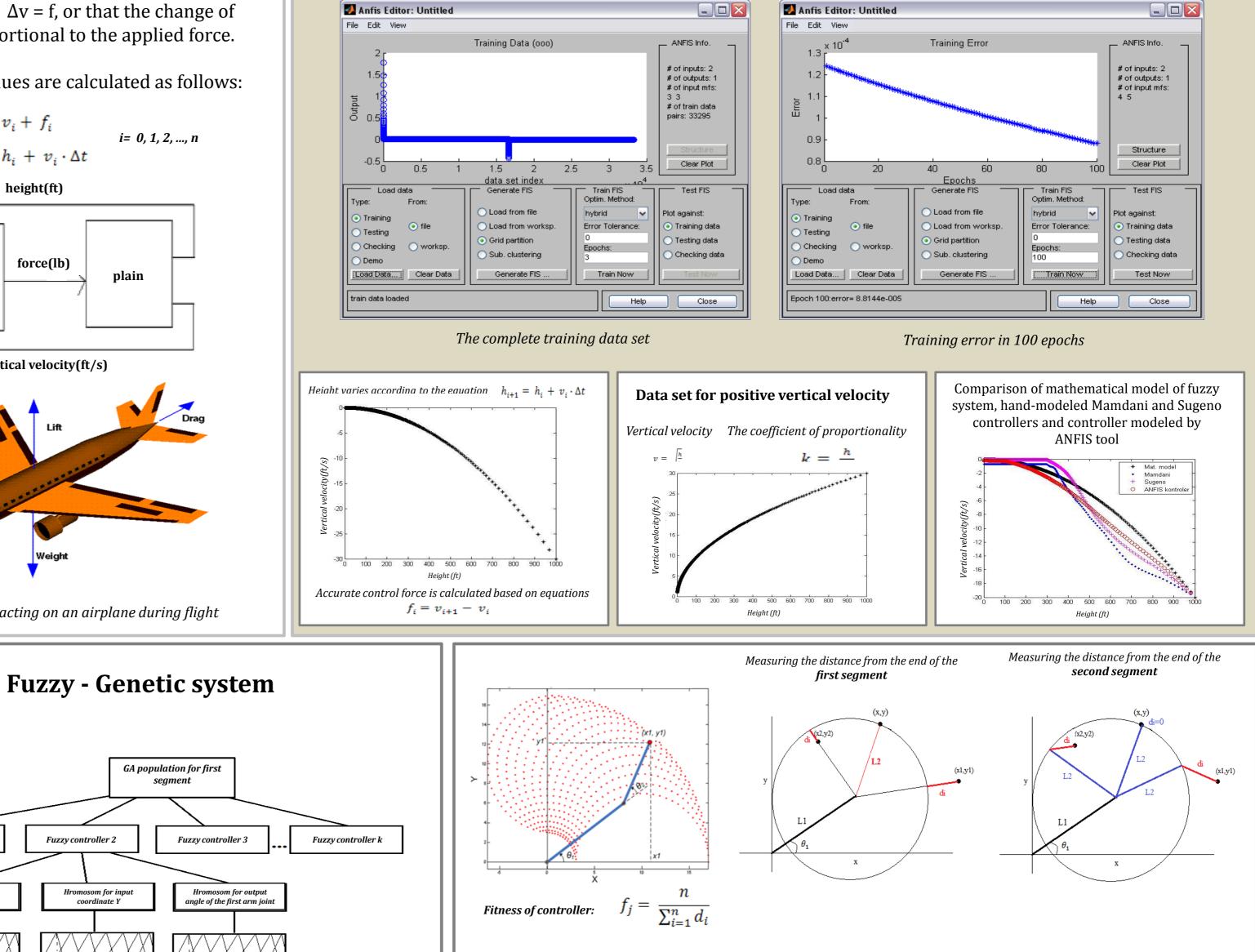
The speed of airplane landing is proportional to the square of height. Airplane is rapidly decreasing altitude, and landing very carefully in order to avoid damage. We will ignore the external influences (wind, etc.). We can identify two variables, which we take as an input to the system, those are height (h) and vertical velocity (v) of the airplane. The system output is the force f, that causes change in airplane altitude and velocity. The mass m, moving with velocity v has the impulse *p* = *mv*. If there is no activity of external forces, the mass will continue to move in the same direction, with the same velocity v. If the force f is active during the time interval Δt , the change of velocity will be equal: $\Delta v = f \cdot \frac{\Delta t}{\Delta t}$ $\Delta v = f \cdot \frac{\Delta t}{m} = [lb] \cdot \frac{[s]}{[lb\frac{s^2}{s_1}]} = [\frac{ft}{s}]$

Assuming that $\Delta t = 1.0$ (s) and m = 1.0 (lb s²/ft), we can say that $\Delta v = f$, or that the change of velocity is proportional to the applied force.

New variable values are calculated as follows:



Inputs as linguistic variables and member functions in FIS structure





analyses thesis

